**\*\*\*The 2019 Resources of Open Minds (ROOM) Virtual Reality and Gaming Grants\*\*\***

**Grant Information and Application Guidelines  
Application Period:** March 24th 2019- April 30th, 2019   
**Application Deadline:** April 30th, 2019 at 11.59 pm East African Time

**General Information and Eligibility Requirements**

Hivos Foundation is offering a limited number of Virtual Reality and Gaming grants of up to **Euro 15,000** each, for **media producers** working on the production of **Virtual Reality (VR) and Gaming based** independent and conscious work. This include Virtual Reality/ Augmented Reality (AR) and Gaming.

Recipients will be determined on the basis of their artistic imagination and their ability to produce independent and conscious work that challenges or questions norms in society. Hivos seeks to support **VR, AR and Gaming producers** who demonstrate a serious commitment to the field, who are professionally active or employed in the field.

**Eligibility:** The call is open to **VR, AR and Gaming producers** working on creative and cultural content production in East Africa. Applicants must be based and registered in Kenya, Uganda and Tanzania.

**Eligible Work:  VR/AR and Gaming Productions** should show alternative viewpoints on big issues affecting society that challenges or question certain norms in society. This content/work should enhance public debate through enabling alternative viewpoints to mainstream societal narratives. The work should not exceed **Euro 15,000** and should be completed within a **three (3) to six (6) months period.**

Recipients will be notified after the application review process is complete. The decisions of Hivos Foundation and its designated judging panel as to who receives grant support will be final, private, and without appeal. All grant funds must be used to further the artist's creative endeavors. Recipients will be asked to provide an accounting of the uses to which award funds are put.

How to Apply:

Send an application (no more than 4 pages) with the following information:

* Name of the entity,
* Start and estimated end date of the project
* Short description of your work including a brief description of activities that will be undertaken using this grant.
* The requested amount
* One (1) example of a previous creative work that you/ your organization have produced that provides alternative points of view on big issues affecting society and that challenges or questions a certain norm in society
* Organization registration documents

All applications should be in English and should not be longer than 4 pages long. Applications must be submitted to [GrantsEA@hivos.org](mailto:GrantsEA@hivos.org) with the subject line **ROOM VR/AR and Gaming Grants.** More information on how to apply can be found on https://www.hivos.org/program/resource-of-open-minds-r-o-o-m/